**Observations Sheet**

**Login, Setup and Dashboard Test**

**Participant Code:** *M2* **Date:** *15/9/2017* **Observer:** Divyanshi Vashist

*(Student is 10 years old and is in year 4)*

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| **Activity *or***  **Summary of Participant’s Verbalisation** | **Comments by Observer** |
| Login | *Immediately identified that they were a student account and were able to login PASS* |
| Viewing/understanding the dashboard | *Responded well to the use of colours*  *Were drawn to the sticky notes on screen.*  *Responded well to the “fact of the week”*  *PASS* |
| From dashboard go to the “Virtual Classroom” | *Were able to locate the “virtual classroom” immediately from the dashboard.*  *PASS* |
| Wait for “Virtual Classroom” to become active | *Confusion on what to do if the class was not active. They were confused on when/how the class will become active.  (Need to add more instruction on this page)* |
| Read learning modules | *After a bit of confusion eventually clicked on the listed learning modules.*  *(On a website with “hover” effects it’ll be more easy for the user to pickup they are “clickable” elements)* |
| Join the activate “Virtual Classroom” | *On making the class active they nearly first clicked on the “space game” which is now also green to indicate this game is in session. However they then quickly realized they mistake and clicked on the brighter green “join” button.*  *(This will be a mistake easily avoided on an actual website)*  *PASS* |